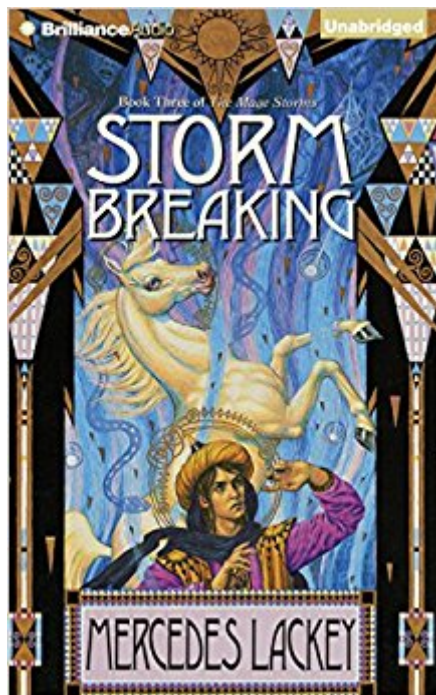


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# Storm Breaking (The Mage Storms)



## Synopsis

As Storm Breaking opens, the western allies, led by Karal, Karsite Sunpriest and delegate to the Valdemaran Court, and the Adepts Firesong and An'desha, have traveled deep into the Dorisha Plains to locate the ancient ruins of the Tower of Urtho, Mage of Silence, creator of the gryphons. Legend has it that below the Tower, deeply buried beneath the plains, is Urtho's Vault, hidden stronghold of some of the most powerful magical weapons ever devised—weapons that Urtho himself felt were too dangerous to use. With the help of the Shin'a'in plainsmen, they have successfully excavated this ancient arsenal, and risked their lives triggering one of these antique but potent tools of death to unleash a monstrous burst of mage-energy. With this explosion of magical power, Karal, Firesong, and their companions have temporarily counteracted the ever-increasing waves of the mage storms. But they know that this desperate action will not save them—they have bought themselves precious time, but are still far from a permanent solution. They know now that the mage storms are an "echo" through time of the prehistoric Cataclysm which destroyed Urtho's Tower, created the vast and barren Dorisha Plains, and permanently warped their world more than two thousand years ago. And they also know that if they don't find a way to banish these magical vibrations they will culminate in another Cataclysm—this time destroying their world for good. But the Vault is not the only thing buried for centuries below the Dorisha Plains, and camped in the ruins of what once was the workplace of the most ingenious mage their world has ever known, the desperate allies soon come to realize that their solution may lie beneath the dust at their feet. The saving of their world just might be accomplished by the work of a man who has been dead for millennia!

## Book Information

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## Customer Reviews

The Mage Storms trilogy, which is itself but one of several novel-clusters in Lackey's epic Heralds of Valdemar fantasy series, concludes with zest as the mysterious mage-storms?set back temporarily in Storm Rising?continue to produce monsters, disrupt magic (on which many cultures in Lackey's fantasy universe depend) and threaten to demolish all that exists. Here, the western allies, including mages and the Sun-priest Karal, look desperately among the exotic machines in the Tower of Urtho, the Mage of Silence, for a way to stop the storms; elsewhere, in Hardorn, Duke Tremane is offered the kingship, contingent upon a primitive ritual that will tie his fate to that of the land. Emperor Charliss declares Tremane a traitor and names Baron Melles his heir, allowing Melles new latitude for infamy. Many familiar characters from Lackey's previous books are here, as well as some impressive new ones, including a gryphon delegation from Iftel. Unlike most fantasy, this novel errs on the side of too little description, but, even so, Lackey's world remains rich in ideas and personalities, and the magic she imagines (unlike the political intrigue) continues to be complex and often innovative. Come the next stormy night, admirers of her brand of fantasy will enjoy curling up with this tempestuous work. Copyright 1996 Reed Business Information, Inc. --This text refers to an out of print or unavailable edition of this title.

The stunning conclusion to the Mage Storms trilogy finds Valdemar on the brink of destruction from magical vibrations in which the mage storms. Recommended for fantasy collections with a series following. Copyright 1996 Reed Business Information, Inc. --This text refers to an out of print or unavailable edition of this title.

I love this series, so I hate to give this such a bad rating, but this is a reflection of the quality of the mp3 recording. The reader is ok, even though he mispronounces some words, in a way that could be rectified by simply looking them up in a dictionary - for example, "duchy," even though referring to the property of a duke, is NOT pronounced "ducky" (like a rubber ducky), it is "dutch-y." While somewhat annoying, however, the main problem is not the mispronunciation. Very unfortunately, the recording ends about 6 or 7 pages from the end of the book (at least, according to my very old paperback copy of the book) - it is VERY clearly NOT the end of the story!!! I originally thought I had received a defective disc, so called and asked for a replacement. The customer service

representative I spoke with was helpful, and got the replacement out to me within two business days. Imagine my disappointment and displeasure upon discovering that the replacement has the exact same defect! ã ã ã ã I can only assume that the master recording from which they make the copies is defective. I hope it is not that they were so careless while doing the recording that they just did not finish, but based on comments I have seen in how bad the kindle versions of some books are, who knows, especially if they used a bad kindle version for the reader instead of the actual book. Very, very disappointed - I will be returning all three audio books in this series, as it is basically all one story, and the mp3 totally screws up the ending. Very poorly done.

I've been reading Mercedes Lackey's books for years, and generally she is an outstanding author, but occasionally when it comes to a series, she gets into a formulaic rut, particularly on her Velgarath world/Valdemar novels. This particular series felt like it was a bit rushed in spots and drawn out in others, and that there was more that Misty could have covered in this particular series. It seems she tries her best to keep the majority of her books in the

I've read the series several times and have finally decided to write a review. These books are highly entertaining, not quite "classic literature" level but much better than some of the more sophomoric fantasy novels available. The characters are a little cut and paste without much to set them apart, and remain relatively the same throughout the books. The plot is easily predicted but still it is a wonderful distraction. One of the few things about Ms. Lackey's writing that does rather annoy me is her treatment of her homosexual characters. The men are all slender, either boyish or androgynous, long-haired and apparently feminine. Even Vanyel and Tylandel/Stefan were described this way, and we now have Firesong and Silverfox et al. It would be nice to have a gay male character whose only hair was the stuff on his chest and NOT that being flipped over his shoulder. On a side note: The Kindle and iBook versions of most of her books (I've read many of her stuff electronically) are absolutely horrible. Words that have an R and N (like "corner") come out as an M (read: "comer") and some words - like "mercs" which comes out as "meres" - are beyond messed up. In this particular novel, the 3rd in the series, I've hit some paragraphs that were all but unreadable due to odd symbols, misspellings, capitalization either missing or in the wrong place (like the middle of a word) and it becomes a terrible distraction. I've not had this much trouble with any other author. I know she can't be blamed but someone should fix it!

Storms worldwide affected everything in its path. Survivors from all lands managed to their homes.

Lost a few good friends and family for good reasons.

I started out with the "Heralds of Valdemar" series and I really enjoy the storyline but what kept annoying me was all the type errors! Now I do not think this is Mercedes who made them (I hope not) but whoever had to transfer the book from whatever format it was in over to the Kindle format. It is a while since I read them not so I do not remember the specific typing errors but I do remember the feeling of "this can't be right", "what are they babbling about", "that is definitely not who is speaking!".. as it progressed it got more and more annoying. Then I read "Winds of Change" series. Again I liked the storyline but I thought there were far too many similar and confusing names! and half the time I felt sure they were misplaced (as in the book said the wrong person was talking) I know they did it with the Wolf dog Tarn (Mage Storms).. several times his name was spelt TAM!!!! Tayledras, Tre'valen, Treyvan, K'trera, K'vala, Kaled'a'in, Shin'a'in, K'sheyna, K'thati.. It just becomes a tangle of words you are unsure of how to pronounce. No list of characters or explanation of different cultural words and you meet A LOT of different people in these books.... I wanted to finish the story line I had started in "Heralds of Valdemar" but I am not getting another book from Mercedes Lackney.... There is just too many errors. I know I spell bad and do horrible grammar but I don't have a professional proofreader go through my post. There is always supposed to be 1 or several proofreaders on publications...

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